

References and Resources

Searched for information on simulating oil paint

GOOCH, B. & GOOCH, A., 2001. *Non-Photorealistic Rendering*

Search for information on simulating oil paint

T.STROTHOTTE & S.SCHLECTWEG, 2002, Non-Photorealistic Computer Graphics

Search for brush marks and applications using oil paint

R.SMITH,1999, Oil Painting Portraits

Look into various types of texturing and their applications

T, CAPIZZI, 2002, Inspired 3D Modeling and Texture Mapping

Look into various types of texturing and their applications

L, VAN DER BYL, 2006. Texturing for Dummies, www.onana3d.com.
<http://nccart.bournemouth.ac.uk/dev.aspx?ws=1> [13 May]

Used this resource to understand textures and texturing

MACEY,J., 2010. John Macey Computer Animation Pages.
<http://nccastaff.bournemouth.ac.uk/jmacey/>

Used digital tutors to undertake practical research in texturing and the render tree

Digital Tutors,2001. <http://www.digitaltutors.com/09/training.php> [Accessed 10 May 2010]